



MAZDA MOTOR EUROPE – PRESS RELEASE

MAZDA SECURES SOLID RESULT IN SECOND ROUND OF GRAN TURISMO WORLD SERIES IN BERLIN

- Mazda is participating both as an official partner and as a competing manufacturer in the Manufacturers Cup
- Third place result for Mazda in the overall points ranking

Leverkusen, 23 September 2025. The Mazda Motor Corporation took part in the second round of the eighth season of the Gran Turismo World Series (GTWS), held last weekend at the Uber Arena in Berlin.

At the Berlin event, Mazda competed in the Manufacturers Cup with a team led by Pol Urre, who delivered a strong performance in the RX-Vision GT3 Concept. Urre secured fifth place, earning two championship points. This result places Mazda third in the overall points ranking, with a total of six points — the same as Nissan.

In the first round, held in London last June, Team Mazda — represented by Ryota Kokubun — claimed third place and earned four championship points. The GTWS will continue with the third round in Los Angeles this November, before concluding with the World Finals in Fukuoka, Japan, in December.

The GTWS is a premier annual international eSports championship for Gran Turismo, a series of driving simulation games developed by Polyphony Digital for the PlayStation® consoles, released by Sony Interactive Entertainment. It is widely followed by fans around the world and has become one of the most popular racing eSports series globally.

The GTWS features the world's top drivers in two headline competitions: the Nations Cup and the Manufacturers Cup, which brought together the top twelve drivers through the Online Qualifiers

As in previous seasons, Mazda is participating in the GTWS both as an official partner and as a competing manufacturer in the Manufacturers Cup. Its involvement is led by Mazda Spirit Racing; the company's dedicated motorsport brand launched in 2021 to reflect Mazda's commitment to racing performance and driving passion. Mazda Spirit Racing serves as the foundation for Mazda's motorsport activities, including both real-world racing—such as Japan's Super Taikyu Series—and virtual competition in the GTWS.

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